Design

business structure in task oriented permissions hierarchy simulating different departments in real business draw communication channels & info paths between business departments through messaging, alerting & scheduling scheme for different tasks, customize reporting and auditing

Centralized location

for all business files, employee cv, certificate digital copy ..etc you have the ability to design your locations and attributes.

File management itself is a free tool included with the system, also host a settings section which might host different free tools as add-on for your system, scanning tool, fixes and tools dedicated to your system

Reporting section

give a wide range of reports leveraging different business department's , Easy & flexible interface provide different printing and reviewing requirement's with ability to further edit and customization, you can have your reports routed to desired section in reporting screen for different department's

Auditing

give you a full control over your business through designing audit policy at three levels (user, department& task), further more you can enforce operation audit so and modification is described by user in mini report, finally edited items always have a mirror copy for different last versions to get closer look at modifications applied

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categorizing your projects would work as start point for different type of projects you deal with, you may have construction, exterior, interioretc.

for each category as a profile you have the ability to determine HR hierarchy which shape your data follow between project team, financial profile will determine different costs(indirect), profit margin, project administration weight

In through files section you can specify in the reports used during project life different files used project wide, primarily drawing, final drawing, calculation sheets ...etc.

Mdifferent official documents such as contract, conditional statements, can

span which is used to retrieve data from site to technical administration by project cast can be added with no limit for quantity or contents, you just add the template which will be used in selected project

be added with no limit , you can have multiple template for contract or conditional statement which could be used with any project

project time lining main frame which determine different phases project go through and shape your project management section



productions phases play the main role in this module through which you will design your field of business

register different technical phases used through a given project category for instance this phase might be painting phase, through the process you can register phase order in execution model, register estimated time for that phase (per unit), assign raw material ratios (per unit), register human & machine resources (per unit)

you can have lag period, you can have accelerator .you can have raw material optional or forced

as by designing your phase you still got more power to determine different characteristics of this phase

with powerful formula engine you are the one to design relations between different information

to make it simple, the way you plan, review, execute any project, all deal with information, to achieve specific goal you have to go through series of steps (phases), using resources, consuming time, you statically assign resources to a phase but some resources are impossible to be assigned statically such as time consumption which the base line for the whole project

where to come the role of formula engine which take control of different data from different sources and manage relations in-between

the formula engine take the total size as data entry by user through registering project data, processes phase static characteristics which tell paint buckets needed, painter and brushes needed, and with productivity of each item we got a basic time for execution trough a simple mathematical equitation dividing total meters by least productivity by quantities of resource, this equitation is controlled by you

for instance for painting one square meter you need 1 Kg of paint as raw material, you need a brush (with productivity of 1 M / hour) as tool, you need painter (with productivity of 0.5 M / hour) as man power, but what about what it takes to paint a 1000 M2, what time needed, how many painter, how many brushes, when a certain brush would be replaced ??????

same for quantities of brushes as one brush will paint 100M before it is fully consumed, with time generated above we have total time for painting for one brush which by dividing by consumption rate give total brushes needed

simple mathematics you always do will be just hard written to your software once and execute as many projects as you use, and with computer systems it can go further beyond your imagination

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